# Development Hackathon

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| --- | --- | --- | --- | --- | --- |
| **Team** | Prototype quality (40%) | Tech quality (40%) | User experience (20%) | Overall evaluation | Notes |
| 1 |  |  |  |  |  |
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# Ideation Hackathon

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| --- | --- | --- | --- | --- | --- |
| **Team** | Idea disruption (40%) | Team (30%) | Reality check(30%) | Overall evaluation | Notes |
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